

Friend City Council Meeting  
Tuesday, February 6, 2024 7:00 PM

City Hall  
235 Maple Street  
Friend, NE 68359

## **Agenda**

ROLL CALL

ANNOUNCEMENTS: Open Meetings Act

PLEDGE OF ALLEGIANCE

APPROVAL OF MEETING MINUTES

TREASURER'S REPORT

APPROVAL OF CLAIMS AND PAYROLL

APPROVAL OF HOSPITAL FINANCIAL REPORTS

MAYOR COMMENTS

PUBLIC COMMENTS:

ORDINANCES & RESOLUTIONS

First of Three Readings **Ordinance 24-805**

AN ORDINANCE TO GRANT A VARIANCE TO THE ZONING REGULATIONS WITH REGARD TO FRIEND CITY, NORTH 45' OF LOT 191 & ALL LOT 192, identified as Parcel #760028885, in THE CITY OF FRIEND, NEBRASKA; AND TO PROVIDE FOR THE EFFECTIVE DATE HEREOF.

FIRST OF THREE READINGS

**ORDINANCE NO. 24-806**

AN ORDINANCE REGARDING A CHANGE IN BOUNDARY LINE FOR THE PROPERTIES LOCATED IN A MINOR PLAT OF LOTS 1, 3, AND 4, BLOCK 2 MILTON BROTHERS ADDITION, LOCATED IN THE SOUTHEAST ¼ OF SECTION 28 T8N R1E OF THE 6<sup>TH</sup> P.M., CITY OF FRIEND, SALINE COUNTY, NEBRASKA; AND TO PROVIDE FOR THE EFFECTIVE DATE HEREOF.

Resolution 24-01 Year End Certification of City Street Superintendent.

NEW BUSINESS

Discussion/Possible Action Jim Ryan CRA , End of year report

Discussion/Possible Action Hiring of a new City Engineer/Street Superintendent

Discussion/Possible Action Chris Scheidies Mastiff System Switching City Emails to Branded email accounts

Discussion/Possible Action SDL Ford Banka American Legion Post #183

Discussion/Possible Action Neon sign

Discussion/Possible Action Permission for the Mayor to sign the SENDD documents.

#### DEPARTMENT REPORTS

Friend Community Healthcare Systems

**Speaker(s):** Mayor Knoke

Building Inspector Report

**Speaker(s):** Mark Stutzman

Fire Department Report

**Speaker(s):** Stanley Krause or Brent Milton

Police Report

**Speaker(s):** Police Chief, Shawn Gray

Public Works Report

**Speaker(s):** Billy Baugh

#### ADJOURNMENT

The Mayor and the Board reserve the right to enter into Executive Session

The Council will review all items above and will take action as deemed appropriate